

# A Bisection-Like Algorithm for Branch Switching at a Simple Branch Point.

J. Hughes <sup>\*</sup>      M. Friedman <sup>†</sup>

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## Abstract

At a Simple Branch Point  $x_0$  of a parameter-dependent nonlinear system, two distinct solutions branches  $S_1$  and  $S_2$  intersect. A popular method of branch switching from  $S_1$  to  $S_2$  at  $x_0$  is to use an orthogonal vector to the tangent vector to  $S_1$  at  $x_0$  as an initial guess for the tangent vector to  $S_2$  at  $x_0$ . We describe an improved version of this method using a bisection-like procedure, which is especially useful for large problems.

## 1 Introduction

Consider the problem of computing a parametrized solution branch  $x^1(s) = (u(s), \alpha(s)) \in \mathbb{R}^n \times \mathbb{R}$ , for some parametrization  $s$ , of a parameter-dependent nonlinear system

$$f(x) \equiv f(u, \alpha) = 0, \text{ where } u \in \mathbb{R}^n, \quad \alpha \in \mathbb{R}, \quad f(u, \alpha) \in \mathbb{R}^n. \quad (1)$$

The solution  $x_0 = x(s_0)$  of (1) is called a *simple singular point* if  $f_x^0 = f_x(x_0)$  has rank  $n - 1$ . In the parameter formulation, where  $f_x^0 = [f_u^0 \mid f_\alpha^0]$ , we have  $x_0 = (u_0, \alpha_0)$  is a simple singular point if, and only if (i)  $\dim \mathcal{N}(f_u^0) = 1$ ,  $f_\alpha^0 \in \mathcal{R}(f_u^0)$  or (ii)  $\mathcal{N}(f_u^0) = 2$ ,  $f_\alpha^0 \notin \mathcal{R}(f_u^0)$ .

In this case, two distinct solutions branches  $x^1$  and  $x^2$ , call them  $S_1$  and  $S_2$ , correspondingly, of (1) pass through  $x_0$ . Then we must have

$$\mathcal{N}(f_x^0) = \text{Span}\{v_1, v_2\}, \quad \mathcal{N}\left(\left(f_x^0\right)^*\right) = \text{Span}\{\psi\}.$$

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<sup>\*</sup>Mathematical Sciences Department, University of Alabama in Huntsville, Huntsville, AL 35899, Hughes@email.uah.edu. The author was supported in part under NSF DMS-0209536 and NSF ATM-0417774.

<sup>†</sup>Mathematical Sciences Department, University of Alabama in Huntsville, Huntsville, AL 35899, friedman@math.uah.edu. The author was supported in part under NSF DMS-0209536 and NSF ATM-0417774.

There are several methods for locating a simple singular point  $x_0$  of (1), see e.g. [3]. In particular, general and effective method for computing  $x_0$  would be using a minimally augmented system ([7], [2], [1]). We assume that a predictor - corrector method, with tangent predictor and the Newton type corrector, is used for both computing a parametrized solution branch and for locating a simple singular point on that branch.

Once  $x_0$  has been located, we want to switch branches. One method of branch switching is based on the *algebraic branching equation* (ABE) (see e.g. [3] and references there), which requires the computation of second order derivatives. Instead of using the ABE, one can use

$$f(x_1) = 0, \quad (x_1 - x_0)^* v_2 - \Delta s = 0, \quad (2)$$

where  $v_2 = v_{orth}$  is the second null vector of  $f_x^0$ :

$$v_{orth} \in \mathcal{N}(f_x^0), \quad v_{orth} \perp v_1, \quad \|v_{orth}\| = 1, \quad (3)$$

and

$$v_1 = \frac{dx^1(s_0)}{ds}, \quad \|v_1\| = 1, \quad (4)$$

is the the tangent vector to  $S_1$  at  $x_0$ . This method is implemented in AUTO [6] and works well in many applications, although there may be situations where it fails.

In this paper we describe an improved version of (2) using a bisection-like procedure.

## 2 Switching Branches

The idea of the method is as follows. Let  $v_1$  and  $v_{orth}$  be defined by (4) and (3), correspondingly.

One continuation step to locate a point on the second branch  $S_2$  is attempted, starting at  $x_0$  and using  $v_{guess} := v_{orth}$  as an initial guess for the tangent vector  $v_2$  to  $S_2$  at  $x_0$ . Then the resulting point  $(x_{corr}, v_{corr})$  is tested to determine if  $x_{corr} \in S_2$  or  $x_{corr}$  has fallen back onto the initial branch  $S_1$ . The test consists in determining if  $v_{corr}$ , which is interpreted as an approximation to  $v_2$ , lies between two vectors:  $v_{right}$ , close to  $v_1$ , and  $v_{left}$ , close to  $-v_1$ . If  $v_{corr}$  is found to lie between  $v_{right}$  and  $v_{left}$ , then it is concluded that  $x_{corr} \in S_2$ , and  $v_{guess}$  is accepted as an initial guess for  $v_2$ , see Fig 1. Otherwise, a bisection-like procedure is initiated to improve  $v_{guess}$ .

The resulting algorithm is as follows. Define the orthogonal projection  $P$  onto  $\mathcal{N}(f_x^0)$  by

$$P = [ v_1 \quad v_{orth} ] \cdot \begin{bmatrix} v_1^T \\ v_{orth}^T \end{bmatrix}. \quad (5)$$

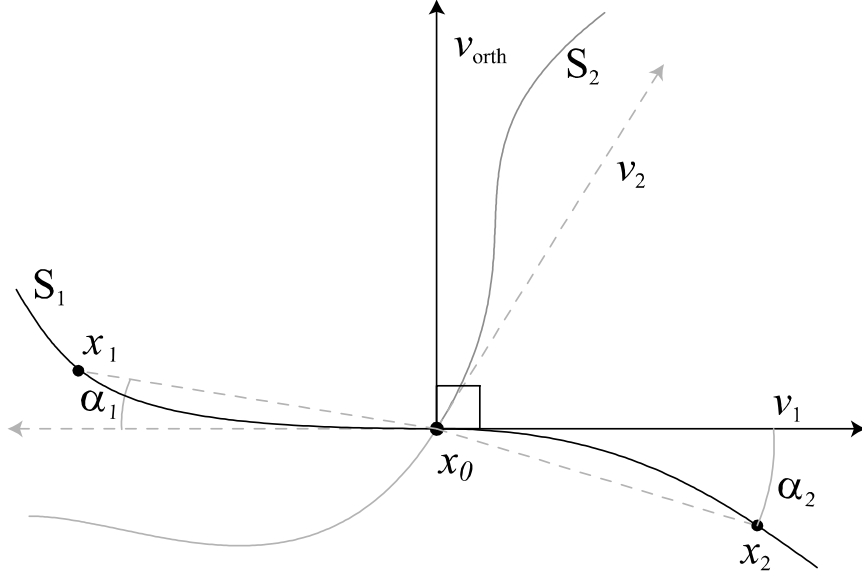


Figure 1: A simple branch point,  $x_0$ , and nearby points  $x_1$  and  $x_2$ .

**Algorithm 1** A bisection-like method for switching from a branch  $S_1$  to the second branch  $S_2$  at a simple branch point  $x_0$ .

**Input:** A simple branch point  $x_0$  on the first branch  $S_1$ , an initial step size  $h$ , the points  $x_1 = x^1(s_0 - h)$  and  $x_2 = x^1(s_0 + h)$  on  $S_1$ , the tangent vector  $v_1$  (4) to  $S_1$  at  $x_0$ ,  $v_{orth}$  (3), and a tolerance  $\delta > 0$ .

**1. Initialization.**

- (a) Set  $\alpha_1 :=$  the angle between  $v_1$  and  $P(x_1 - x_0)$ ,  $\alpha_2 :=$  the angle between  $-v_1$  and  $P(x_2 - x_0)$ , and  $\theta_{\min} := \max\{\alpha_1, \alpha_2\}$ ,  $0 \leq \theta_{\min} \leq \frac{\pi}{2}$ , (a threshold for detection of a failed continuation attempt), see Fig. 1 and Fig. 2.
- (b) If  $\theta_{\min} \neq \frac{\pi}{2}$  set  $\gamma := \tan(\theta_{\min})$ , otherwise the method has failed.
- (c) Compute the ‘boundary’ vectors

$$\begin{aligned}
 v_{right} &:= \frac{\gamma v_{orth} + v_1}{\sqrt{\gamma^2 + 1}}, \\
 v_{left} &:= \frac{\gamma v_{orth} - v_1}{\sqrt{\gamma^2 + 1}}
 \end{aligned} \tag{6}$$

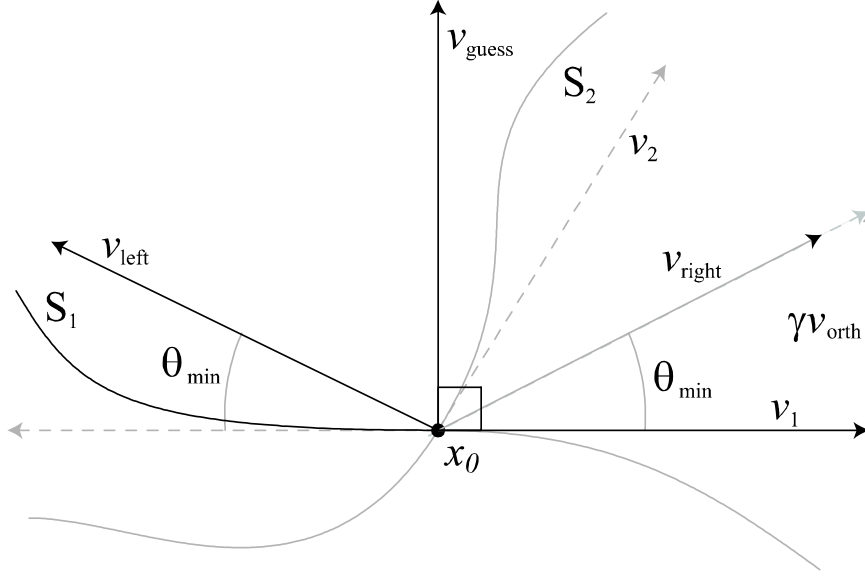


Figure 2: Initial setup of bisection method.

and set  $v_{guess} := v_{orth}$ , an initial guess for the tangent vector  $v_2$  to  $S_2$  at  $x_0$ .

## 2. The bisection-like procedure.

- (a) Do one continuation step starting at  $(x_0, v_{guess})$  to find a point  $(x_{corr}, v_{corr})$ .
- (b) Set  $\theta :=$  the angle between  $v_{corr}$  and  $P(x_{corr} - x_0)$ .
- (c) If  $\theta \leq \theta_{min}$  ( $x_{corr}$  is judged to have corrected to  $S_1$  and hence is rejected, see Fig. 3)

If  $v_1^T P(x_{corr}, x_0) \geq 0$  (the solution has corrected to the right), then set  $v_{right} := v_{guess}$  (the initial guess should be chosen closer to  $v_1$ ), else (the solution has corrected to the left) set  $v_{left} := v_{guess}$  (the initial guess should be chosen closer to  $-v_1$ ).

If  $\|v_{left} - v_{right}\| \geq \delta$  then set  $v_{guess} := (v_{left} + v_{right}) / \|v_{left} + v_{right}\|$ , else set  $h := \frac{h}{2}$ .

Go to (a).

- (d) accept  $(x_{corr}, v_{corr})$ , where  $x_{corr}$  is the first point on  $S_2$ , and  $v_{corr}$  is an approximation to  $v_2$  (see Fig. 4).

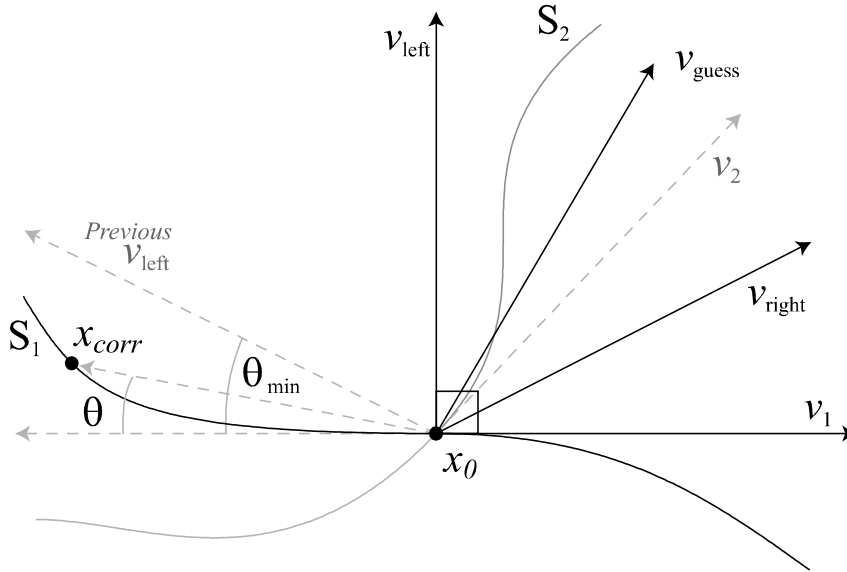


Figure 3:  $x_{corr}$  corrected to the left.

**Theorem 1** Let  $S_1$  and  $S_2$  be two distinct solution branches of the system (1) that pass through a simple branch point  $x_0$ , and let  $v_1$ , given by (4), be the tangent vector to  $S_1$  at  $x_0$ . Then the bisection-like procedure given by Algorithm 1 converges to the tangent vector  $v_2$  to  $S_2$  at  $x_0$  whenever  $h > 0$  is sufficiently small.

**Proof.** First note that the existence of  $v_2$  is guaranteed by the existence of solution [3] to the *algebraic branching equation*. For convenience of notation, we identify  $v_{right}$ ,  $v_{left}$ ,  $v_{guess}$ , and  $v_2$ , correspondingly, with the angles  $\alpha_r$ ,  $\alpha_l$ ,  $\alpha_g$ , and  $\alpha_2$ , which they form, correspondingly, with  $v_1$ . Then according to Step 2(c) of Algorithm 1, at each step of Algorithm 1 (i)  $\alpha_g, \alpha_2 \in [\alpha_r, \alpha_l]$ , and (ii) after each step of Algorithm 1 the length of the interval  $[\alpha_r, \alpha_l]$  is reduced by a factor of 2. Hence  $\alpha_g$  converges to  $\alpha_2$  whenever the Newton method converges to a point on  $S_2$  from a starting point  $x_0 + h \cdot v_2$ . The latter convergence is, of course, guaranteed if we choose  $h > 0$  sufficiently small. ■

**Example 1** Consider the simple one dimensional ODE

$$x' = (e^{-x} - 1)(x - a) \quad (7)$$

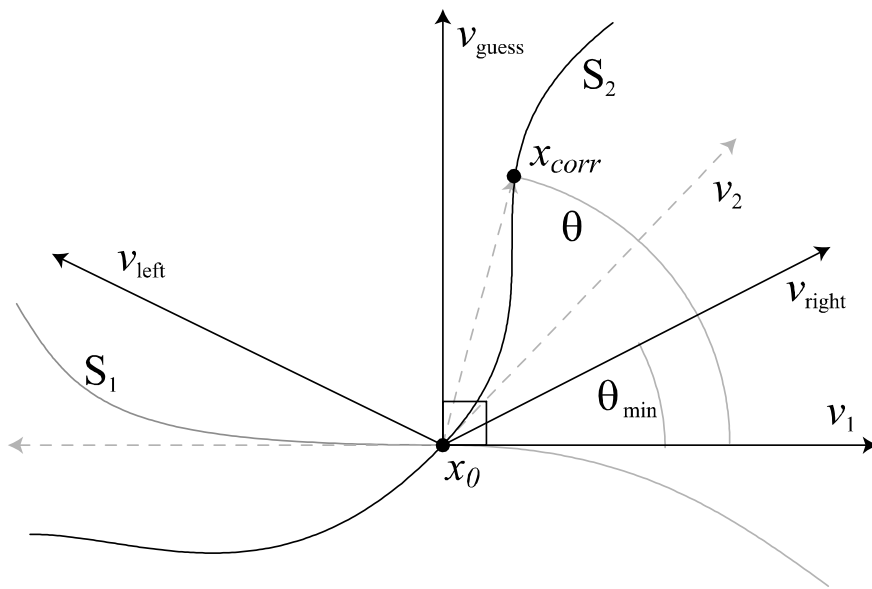


Figure 4:  $x_{\text{corr}}$  found on the second branch,  $S_2$ .

This system has equilibria at  $x = 0$  and  $x = a$ : When  $a = 0$  there is a transcritical branch point bifurcation. Using continuation starting at  $u = (x, a) = (0, -1)$  a continuation using AUTO detects the bifurcation at  $x_{BP} \simeq (0, 0)$  but is unable to continue the second branch of equilibrium points when starting from the  $x_{BP}$ . Using the algorithm above with MATCONT one step of the bisection loop is completed and the remaining branch vector is found to be  $v_2 = (0.707, 0.707) \simeq (\sqrt{2}, \sqrt{2})$ . Continuation is attempted using  $v_2$  and successfully computes the first few points of the second branch.

**Example 2** The *1D Brusselator* [8] is a well known model system for autocatalytic chemical reactions with diffusion:

$$\begin{aligned} \frac{d_1}{l^2} u'' - (b+1)u + u^2 v + a &= 0, & \frac{d_2}{l^2} v'' + bu - u^2 v &= 0, & \text{in } \Omega = (0, 1), \\ u(0) = u(1) &= a, & v(0) = v(1) &= \frac{b}{a}. \end{aligned} \tag{8}$$

This problem exhibits a rich bifurcation scenario and has been used in the literature as a standard model for bifurcation analysis, see e.g. [4, 9]. We utilize the second order central difference discretization

$$f'' \approx \frac{1}{h^2}(f_{i-1} - 2f_i + f_{i+1}), \quad h = (N+1)^{-1},$$

with uniform grid of  $N$  grid points. Since there are two unknowns per grid point, the resulting discrete problem, which has dimension  $n = 2N$ , can be written in the form (1). This discretization of the Brusselator is used in a CL\_MATCONT example [5]. Setting  $N = 256$  and using MATCONTL continuation over parameter  $l$ , from a non-constant equilibrium solution, we locate a brach point  $x_{BP}$  for  $l \approx 0.250$ . Using the method from AUTO we are unable to perform continuation of a second branch from  $x_{BP}$ . Using the bisection method, we are able to perform continuation of the second branch to a closed curve as seen in figure 5.

**Remark 1** This method has a couple of major advantages. First, one need not calculate second derivatives. Second, the method will always succeed in finding an approximate tangent vector given a small enough step size. This allows for good possibility for continuation of branches for large dimensional problems. However, this method can fail if the step size is chosen too large and the actual angle between the tangent vectors associated with the branch vectors is less than the calculated value of  $\theta_{\min}$ . If this happens, the step size used for continuation can be reduced.

**Remark 2 (Implementation Issues)** In the case of a near-linear initial branch  $\theta_{\min} \simeq 0$ , a tolerance must be defined in some other way. If the

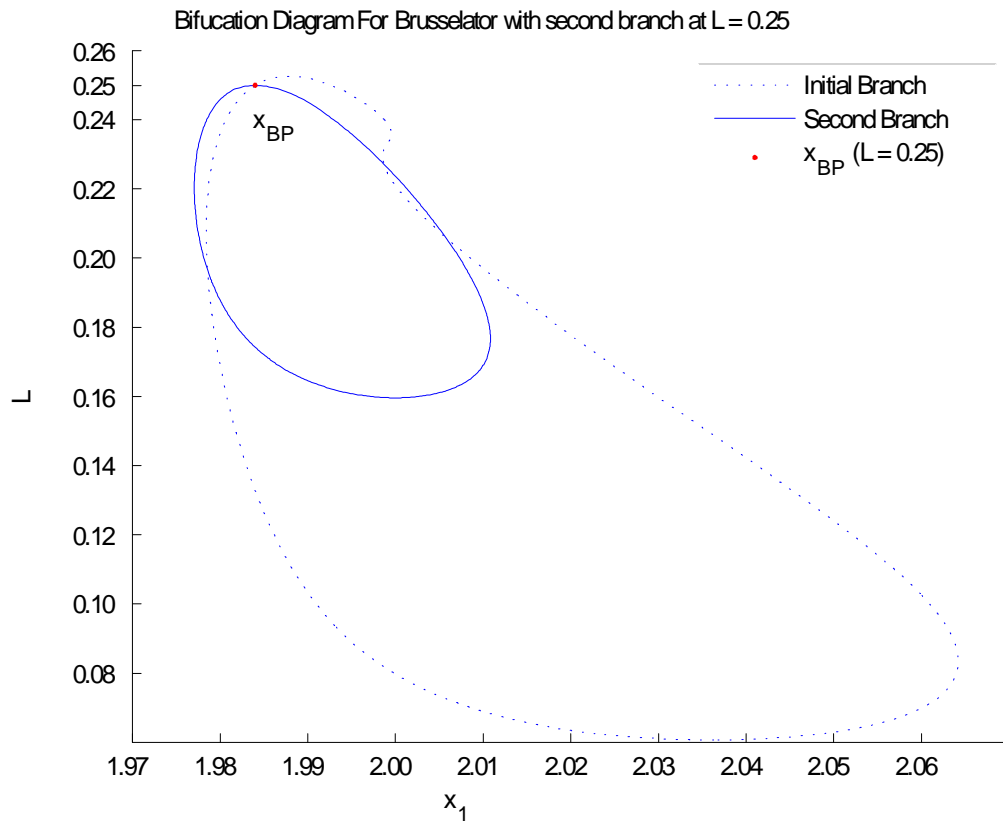


Figure 5: MatcontL output for Brussalator

actual angle between branches is less than the tolerance, the method will fail completely; this can be resolved by either reducing the tolerance or re-scaling the problem. Although Moore-Penrose continuation is used in the implementation with MATCONT, it is not required. The method only requires Newton correction of the predictor point not the tangent vector.

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